Amanda Schwartz

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Experience

CBS Sports Network, Lead Remote Graphics Artist

January 2014-present

•Rotoscoped images and keyed green screen footage of NFL, college football, and college basketball athletes for project use

•Textured and rendered 3d logos using Cinema4d

•Designed, edited, and versioned out matchup frontends, team frontends, and specialty movies using After Effects to be used during live sports games and studio shows, including March Madness and Superbowl related events •Created original content using After Effects and Cinema4d for national broadcast as well as Facebook televised games

•Lead artist for remote graphics, responsible for all graphics elements for the 2018-2021 season

Real Chemistry, Freelance 3d Generalist/After Effects/Photoshop Artist/Nuke Compositor

July 2020-May 2021 •Animated 3d character for Xiidra's website using Maya •Created a waterfall using Bifrost particle system in Maya •Animated text in After Effects for Aklief Twitch commercial •Composited 3d sequences from Maya and Unreal using After Effects and Unreal Engine

Golin, Freelance After Effects/Photoshop Artist

November-December 2019

•Created original animations using After Effects and Cinema 4d for Nutella and Kinder Bueno Instagram stories

DirecTV/AT&T, Freelance After Effects Artist

April 2019

•Created AT&T logo animation using Adobe After Effects and Illustrator •Animated parallax moving stills for upcoming shows that will be aired on Audience Network

Fuse TV, Freelance 3d Generalist/After Effects/Photoshop Artist

July 2018

•Edited lower thirds

•Created and rendered 3d text in Cinema4d for project use

Rotoscoped images in Photoshop

•Created title sequences using After Effects and Cinema4d

Hearst Digital Media, Freelance After Effects Artist

September 2017 •Keyed and rotoscoped green screen footage •Created text animations for Delish's instagram •Implemented animation of logo design for internet show •Animated banner for Delish.com

Macy's, Freelance 3d Generalist

June 2016, October 2016, February 2017

•Cleaned topology of 3d scan of Macy's bed set

•Modeled missing assets using Maya

•Textured and lit all assets to match realistic setting of photograph

•Created photoshop templates of each asset to then be displayed on Macy's build-a-bed feature of website

Nickelodeon (Nick Toons, Teen Nick, The Splat), Freelance After Effects Artist

April 2016-May 2016

•Updated title cards and end pages using After Effects in tandem with Adobe Illustrator

•Created expressions to expedite animation process for "Teen Nick" title page

·Used photoshop and illustrator to create logos for promotional event

Education

School of Visual Arts, New York, NY B.F.A. in Computer Art 2011